



Computer-vision guidance extension for inter-row cultivators

Trevor Stanhope
M.Sc. Candidate, Bioresource Engineering
McGill University

Introduction

Inter-row cultivation is essential to organic producers

Weed prevention

Soil aeration

Increase in cultivation as a practice

Mechanical rod sensors are unreliable at early crop stages (< 15 cm)

RTK GPS integration is expensive

Computer-vision is relatively low-cost and has been shown to be viable by research



Objective

To develop a computer-vision extension for existing cultivator guidance systems which meets the following constraints:

Robust → various field and light conditions

Versatile → interfaced with different systems

Low-cost → non-specialized components

System Design

Intel Atom D525, 1.8 GHz, 64GB SSD

Two cameras

640x480, scaled to 320x240 (speed)

25 FPS max, throttled to 15 FPS

24 IR LEDs for low-light illumination

1000 mm height at 15° incline (~1 mm/px)

PWM microcontroller with logic level converter (LLC)

Developed a Python application using OpenCV which runs on an embedded

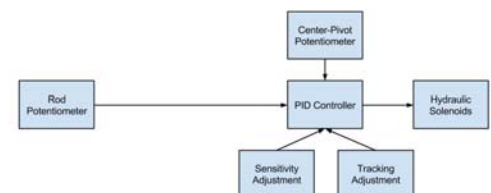


Testing Equipment

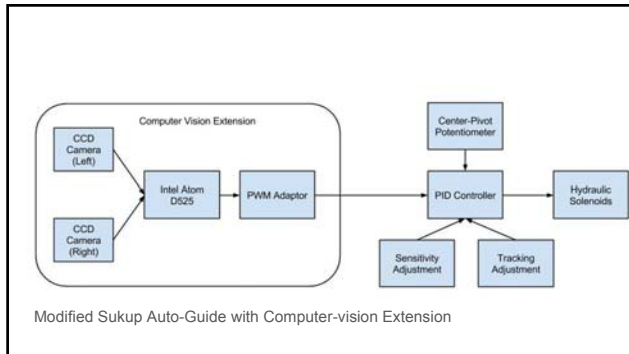
Hiniker 12-row heavy cultivator

Fendt Vario 890

Sukup Auto-Guide hydraulic hitch



Standard Sukup Auto-Guide System



Calibration

Camera calibration procedure is very simple:

1. Implement is aligned with row*
 1. Distance from row to tools is checked to ensure equidistance
2. Lateral adjustments are made to the camera until row is aligned with center-line of image
3. Vertical adjustments are made to the camera until subject depth from lens to surface is 1000 mm

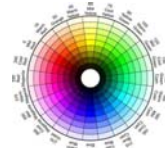
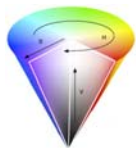
*Note: any visible line is sufficient



Plant Segmentation - Color Transform

In order to identify the distribution of green plants, the RGB images must be transformed to a de-correlated color-space, in this case via HSV transformation

$$H \leftarrow \begin{cases} 60(G-B)/(V-\min(R,G,B)) & \text{if } V = R \\ 120 + 60(B-R)/(V-\min(R,G,B)) & \text{if } V = G \\ 240 + 60(R-G)/(V-\min(R,G,B)) & \text{if } V = B \end{cases} \quad S \leftarrow \begin{cases} \frac{V-\min(R,G,B)}{V} & \text{if } V \neq 0 \\ 0 & \text{otherwise} \end{cases} \quad V \leftarrow \max(R,G,B)$$

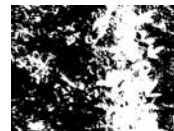


Plant Segmentation - Filtering

A dynamic band-pass filter is applied to the HSV image to select for crop colors:

$$BPPD \leftarrow 45 < H < 100, P(50) < S < 255, P(10) < V < P(90)$$

Lastly, morphological opening is used to reduce noise on the BPPD matrix



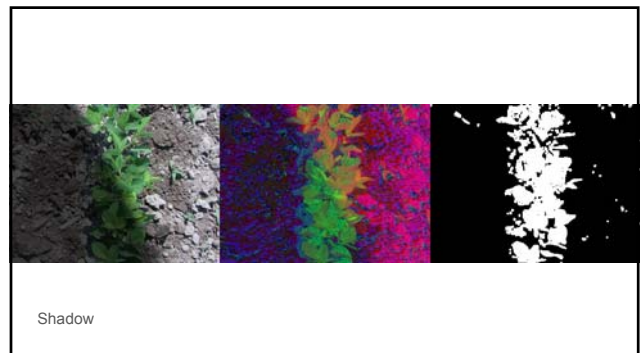
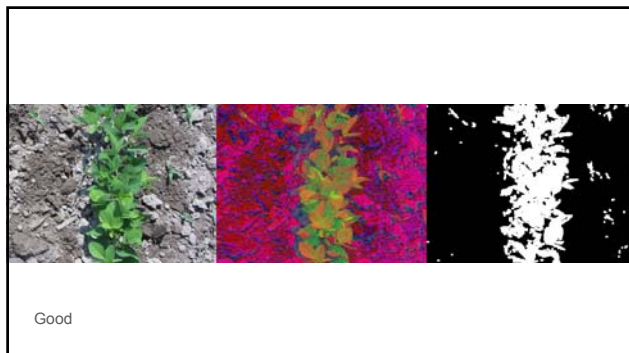
Static band-

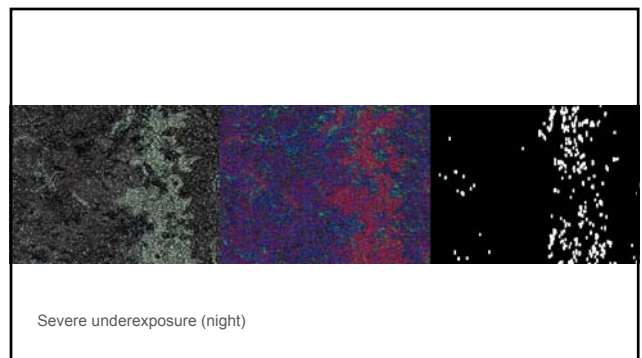
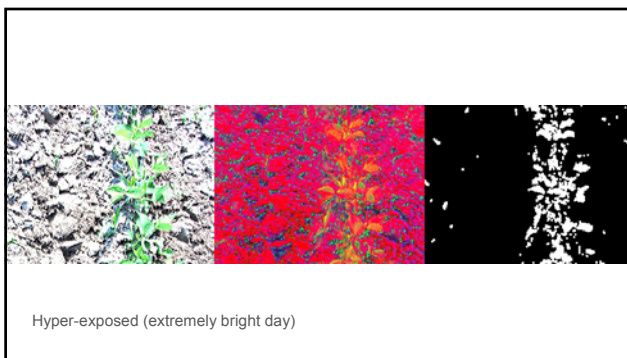
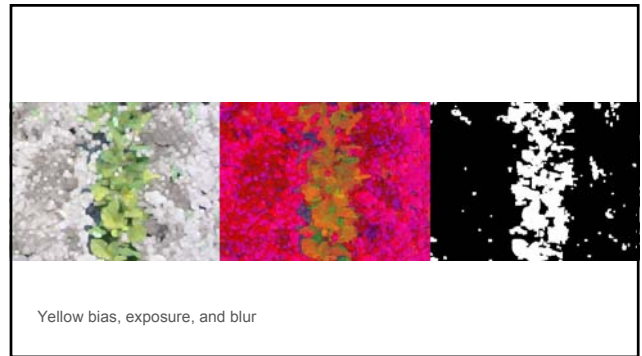
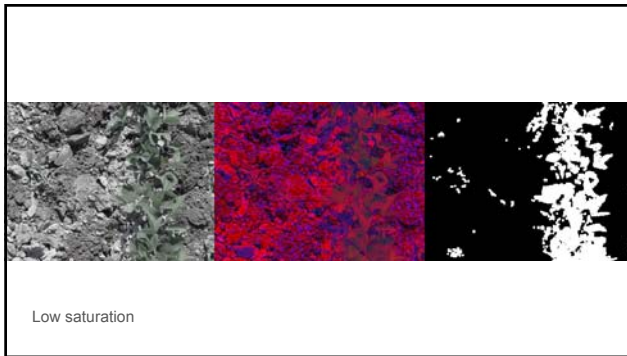


Dynamic band-



Post-opening



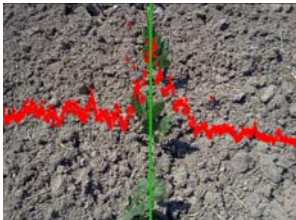
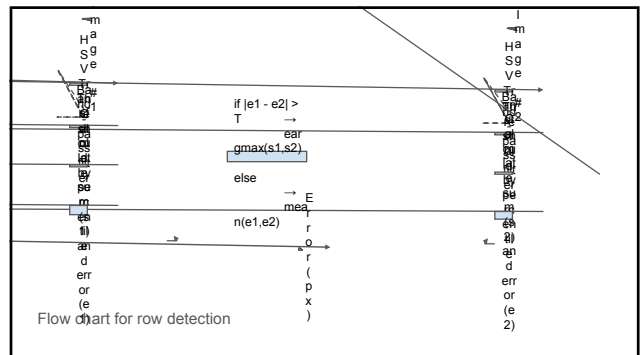


Row Detection

- Offset estimation is achieved with a robust, statistical approach
- Detected plant matter is summed in the **direction of travel** to estimate the row position

$$c = \text{sum}(\text{BPPD}, \text{axis}=1)$$

$$i = \text{median}([c > \text{percentile}(c, 95)])$$

Electro-Hydraulic Control

Actuation of the two 32-in stabilizers on the cultivator was conducted via a Proportional-Integral controller.

An 8-bit PWM device integrated with a logic-level converter mapped the signal to the operational range of 0.1 - 8.0 V

$$u = P * e + I * \text{mean}(e[-15])$$

$$b = \text{limit}(u, 0, 255)$$

$$v = \text{map}(u, 0.1, 8.0)$$



Data Collection

Tested on corn and soybean crops at Agri-Fusion (St-Polycarpe, QC)

Tractor was manually operated → source of random error

Straight drilled fields using StarFire 3000 RTK

Organic cultivars, i.e. no spraying was conducted

Four (4) travel speeds were tested → 6, 8, 10, and 12 km/h

Four (4) crop stages were tested → <10, <15, <20, and >20 cm

Total of 48 trials*

Results

	RMSE (cm)				95th Percentile (cm)			
Travel speed	1.0	1.5	2.0	2.5	1.0	1.5	2.0	2.5
Crop stage	1.0	1.5	2.0	2.5	1.0	1.5	2.0	2.5

MSE / 95th Percentile with respect to crop stage

Results

	RMSE				95th Percentile			
Travel speed	6.0	8.0	10.0	12.0	6.0	8.0	10.0	12.0
Crop stage	1.0	1.5	2.0	2.5	1.0	1.5	2.0	2.5

E / 95th Percentile with respect to travel speed

Bonnetterre (Phase 2)

After the success with Agri-Fusion, our group was approached by Bonnetterre, another large-scale organic producer in Quebec.

Three (3) more systems were built with several design revisions:

Non-angled camera

Fully weather-proof wiring

ABS enclosure

Updated code-base and re-tuned control parameters (SunCo AcuraTrak)



Mounting bracket for camera

Weatherproof Enclosure

IP65+
connector
s
In-cab
display
On/Off
button
Calibration



In-cab Display

Minimalistic
layout
Basic operator
information:
Output voltage
Estimated offset
Direction of
adjustment
Live video feed
VESA standard
mounting
12V DC power



Demo video of Agri-Vision interfaced with the Sunco AcuraTrak

Conclusion

System has met the stated objectives:

Robust
Versatile
Low-cost

Computer-vision outperformed mechanical at 10 cm and 15 cm

Mechanical demonstrated equal performance at 20 cm and out performed computer-vision at >20 cm

This technology has received significant interest from producers

A Mk.III model is under development for Sunco (manufacturer of AcuraTrak)





Estimation of tractor ground-speed with SURF keypoint matching

Trevor Stanhope
M.Sc. Candidate, Bioresource Engineering
McGill University

Introduction

Emerging applications for computer-vision on agricultural implements

Row-crop cultivation

Strip tillage

Post-harvest spraying

Motion feedback is very useful for such applications

Orientation

Responsiveness

Incorporating speed detection into these systems can be problematic

RTK GPS can be expensive

Keypoint Matching

Keypoint matching is the process of extracting feature descriptors from multiple images and determining consistent pairs (e.g. via knn-Matching)

Several mathematical algorithms exist for producing keypoints

SIFT

SURF

ORB

ORB and SURF are >3x
SURF is very good at ha



Objective

Evaluate the effectiveness of a computer-vision system for estimating ground speed of an agricultural vehicle using the SURF algorithm with a single, low resolution camera.

Data Collection

Six (6) surface types

Pavement

Gravel

Soil / Residue

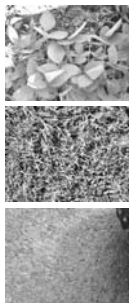
Turf Grass

Hay Grass

Mature Soy

For each surface type, five (5) videos were collected

0 km/h to 18 km/h to 0 km/h in ~45 seconds



Data Collection

John Deere Gator 850D

Trials conducted in high gear

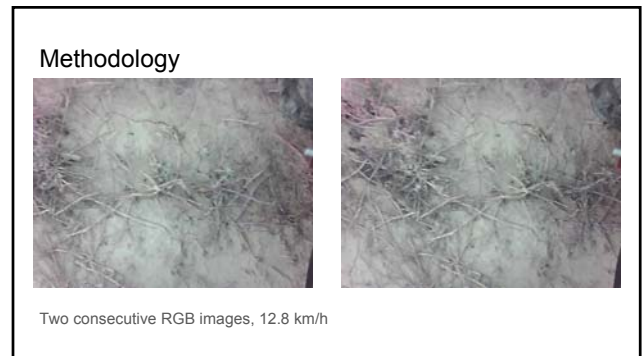
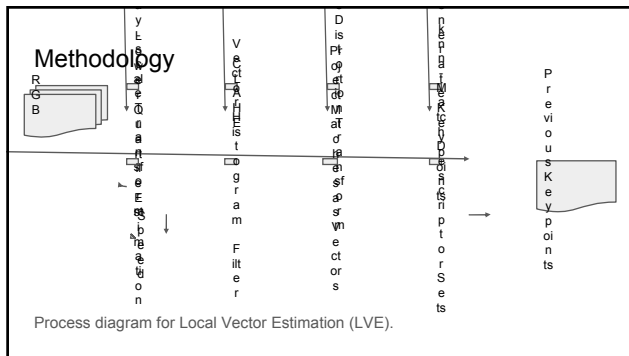
640 by 480 px CMOS camera

1000 mm above surface

25 frames-per-second

Coverage height measured





Pre-Processing I - Gray-scale Transform

Firstly, the input image must be converted from RGB to gray-scale

$$Y \leftarrow 0.299 \cdot R + 0.587 \cdot G + 0.114 \cdot B$$

R G

Pre-Processing II - CLAHE

The contrast of gray-scale images is improved with contrast limited adaptive histogram equalization (CLAHE)

Prevents over-amplification of noise compared to standard histogram equalization

Clips histograms of image subsets (redistributing values equally among bins) before computing the [cumulative distribution function](#) (CDF)

Pre-Processing III - Lens Distortion

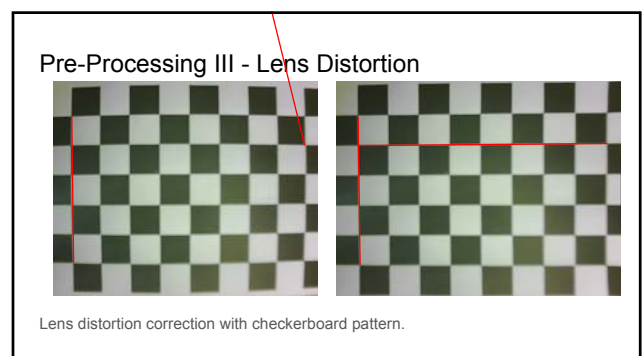
Lens distortion can be corrected using a matrix transformation

With a checkerboard image we can locate corners (30mm x 30 mm)

Camera calibration parameters found by rectilinearizing the set of points

$$\text{Distortion}_{\text{undistorted}} = (x, y, z, p_1, p_2, p_3)$$

$$x_{\text{undistorted}} = x + [2p_1xy + p_2(r^2 + 2x^2)]$$

$$y_{\text{undistorted}} = y + [p_1(r^2 + 2y^2) + 2p_2xy]$$


Pre-Processing IV - Summary



Input image (left) and corrected output image (right)

SURF - Speeded Up Robust Features

SURF is a keypoint detection algorithm which works by iteratively applying gaussian filters and selecting points which exceed a Hessian threshold.

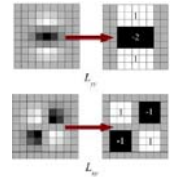
Wavelet responses in the horizontal and vertical directions produce a 128-dim array of feature descriptors for each keypoint.

For this project, the recommended SURF parameters were used:

Hessian threshold = 1000

Gaussian octaves = 4

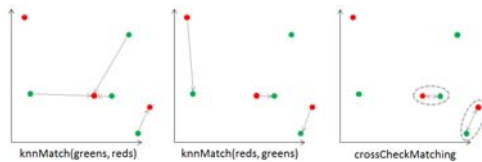
Gaussian octave layers = 2



Keypoint Matching

Brute force knn-Matching (N=2) is used to find keypoint pairs between two consecutive images

Cross-checking is utilized to produce only high-quality pairs



Calculating Vectors

Each keypoint pair is converted from x-y to polar:

$$v_x = x_2 - x_1$$

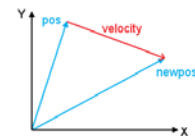
$$v_y = y_2 - y_1$$

$$r = \sqrt{v_x^2 + v_y^2}$$

$$\phi = \text{atan2}(v_x, v_y)$$

A frame-rate of 25.0 Hz is assumed and 1.0 mm/px is converted to kilometers:

$$||v|| = 3600 \cdot r / 25.0$$



Vector Filtering

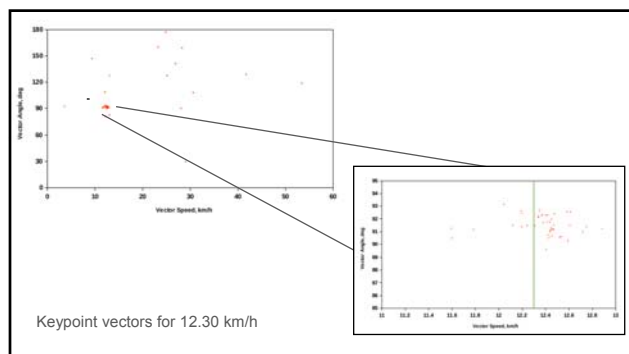
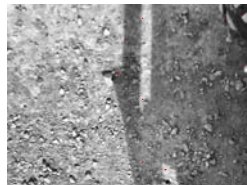
Need to reject improper vectors, i.e. those caused by shadows / fixed objects

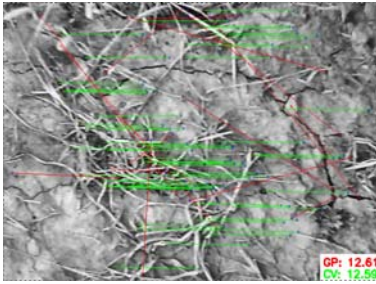
Select for the largest set of vectors traveling in the same direction

Compute the 25th percentile of vector speeds within that subset

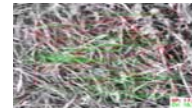
Compensates for error caused by subject distance

Computationally simple and produces consistent results





Graphical representation of keypoint matching with vector highlighting of good (green) and rejected (red) pairs



Video demonstration of keypoint matching

Results

Surface	RMS E (km/h)	Slope (km/h/m)	Offset (km/h)
Asphalt (0 cm)	0.221	1.001	0.046
Gravel (< 2.5 cm)	0.258	0.994	-0.097
Residue (2.5 - 10 cm)	0.249	1.006	-0.175
Turf Grass (10 - 15 cm)	0.572	1.055	-0.190
Hay Grass (15 - 20 cm)	0.858	1.069	-0.054

Table 1. Average RMSE and linear regression values.

Results

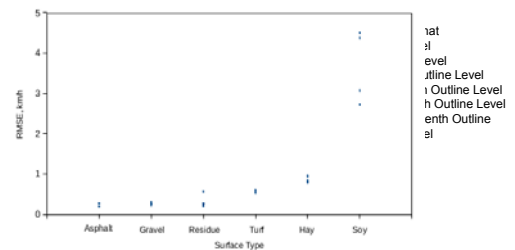
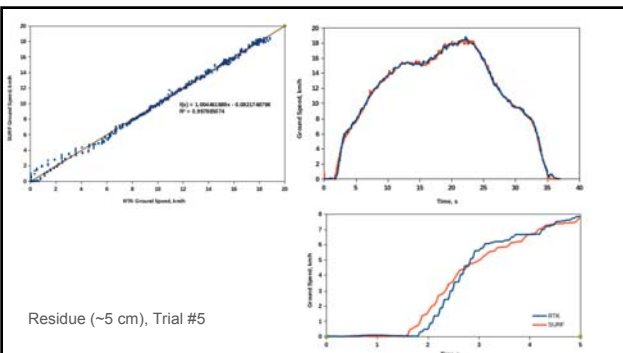


Figure 1. RMSE of trials by surface type.



Residue (~5 cm), Trial #5

Conclusions

Sufficient accuracy in the operational range of most agricultural implements (0 km/h to 12 km/h)

Noticeably different behavior than RTK during acceleration

SURF algorithm was capable of 2 - 6 Hz

Accuracy degrades with surface depth variability, solved by sensor fusion:

Stereo-vision

Time-of-flight / LIDAR

Ultrasonic

Laser-point matching

Further Research - Laser-point Matching

Two laser pointers are directed to the surface, parallel to camera

Keypoint matching is used to identify the laser dots

Distance between the dots is used to approximate subject depth



4
0
0
p
x



Further Research - ORB vs. SURF

SURF

Patent
protected

Only capable of
2 - 6 Hz

Great matching
with blurring

ORB

Opensource

Theoretically
faster than SURF

Poor matching
with blurring

Research Question (Part II): Which keypoint matching algorithm is best-suited for real-time ground speed estimation, SURF or ORB?

Questions?

A QUICK-INSTALL TRACTOR GUIDANCE SYSTEM RELYING ON COMPUTER VISION

Antoine Pouliot, Trevor Stanhope, Viacheslav Adamchuk
Bioresource Engineering Department of McGill University



PROJECT OBJECTIVE

- To design a camera-based automated guidance system capable of guiding an unladen agricultural tractor within a desired path (crop row) at speeds between 1 m/s and the maximum practical operating speed for the tractor (5 m/s).
- The system also has to meet the following requirements:
 - ❑ Not restricted to a specific crop or task
 - ❑ Compatibility with all agricultural vehicles equipped with power steering
 - ❑ Easy to install within minutes
 - ❑ Inexpensive

DESIGN REQUIREMENTS

Plant Segmentation

- RGB images must be filtered to distinguish plant matter from soil
- Capability to handle different crops (e.g. soybeans, corn)

Row Detection

- The crop row must be determined after plants have been identified
- Capability to handle high weed density and inconsistent rows

Ground Speed Measurement

- Enough keypoints must be matched to measure progression between frames
- Capability to handle poor lighting (e.g. shadows)

Vehicle Control

- The guidance adjustments must be smooth and not exhibit hunting oscillations
- Capability to handle rows with 5 cm error

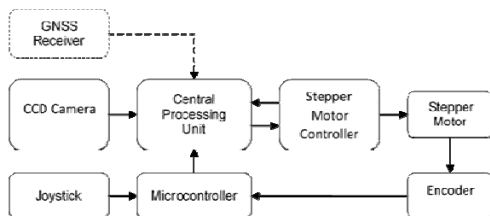
SYSTEM COMPONENTS

- Rugged Camera
- Onboard vehicle computer
- Stepper motor, encoder and mounting hardware
- Joystick and dedicated microcontroller
- HSI band-pass plant detection algorithm
- SURF ground speed estimation
- RTK-level GNSS receiver (for performance evaluation)



Camera, onboard computer, steering wheel hub adapter, and joystick.

SYSTEM DIAGRAM



Steering system diagram.

CAMERA IMPLEMENTATION



(a)

(b)

One meter above garden hose on tarmac (a), and above soybeans with the GPS antenna (b)

PLANT SEGMENTATION

- A HSI Band-Pass Plant Detection algorithm (BPPD) was developed to address false-negative and false-positive plant identification in non-diffuse lighting.

$$H_{ij} = \begin{cases} 60 \cdot \left(\frac{G_{ij} - B_{ij}}{I_{ij} - \min(R_{ij}, G_{ij}, B_{ij})} \right) & \text{if } I_{ij} = R_{ij} \\ 120 + 60 \cdot \left(\frac{B_{ij} - R_{ij}}{I_{ij} - \min(R_{ij}, G_{ij}, B_{ij})} \right) & \text{if } I_{ij} = G_{ij} \\ 240 + 60 \cdot \left(\frac{R_{ij} - G_{ij}}{I_{ij} - \min(R_{ij}, G_{ij}, B_{ij})} \right) & \text{if } I_{ij} = B_{ij} \\ I_{ij} = \max(R_{ij}, G_{ij}, B_{ij}) \end{cases}$$

$$BPPD_{ij} = \begin{cases} 1 & \text{if } H_{ij} > H_{min} \wedge H_{ij} < H_{max} \wedge S_{ij} > \text{mean}(S) \wedge I_{ij} > \text{mean}(I) \\ 0 & \text{otherwise} \end{cases}$$

HSI SEGMENTATION ALGORITHM



(a)



(b)

Original (a) compared to improved HSI filter (b)

CROP ROW DETECTION

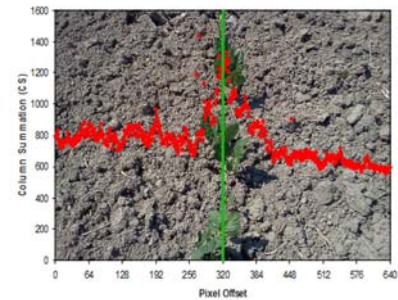
- A statistical band-pass filter for estimating lateral crop offset was developed based on work by Slaughter et al. (1996) and Brivot et al. (1997)

$$CS_i = \sum_{j=0}^{n_j} BPPD_{ij}$$

$$CI_i = \begin{cases} i & \text{if } CS_i \geq \text{mean}(CS) + 2 \cdot \text{std}(CS) \\ N/A & \text{if } CS_i < \text{mean}(CS) + 2 \cdot \text{std}(CS) \end{cases}$$

$$\text{Offset} = \begin{cases} \frac{\text{median}(CI) - n_i}{2} & \text{if } \text{count}(CI) > 0 \\ i_{\max(CS)} - \frac{n_i}{2} & \text{if } \text{count}(CI) = 0 \end{cases}$$

ROW DETECTION DEMONSTRATION

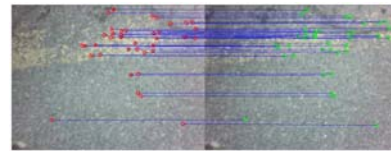


Stanhope et al. 2014

GROUND SPEED MEASUREMENT

- Using two consecutive frames of the video stream to identify keypoints using SURF algorithm (Bay et al. 2006)
- K-means nearest neighbor matching finds matching keypoints
- Average velocity calculated by determining positional change multiplied by average frame rate of camera (Stanhope, 2015)

GROUND SPEED MEASUREMENT



Simplified ground speed estimation flowchart and illustration.

WORK IN PROGRESS

- Higher operating speeds (5 m/s)
- Kalman Filter
- Operator Assisted Reinforcement Learning

→Q-Learning



Authors next to test tractor.

Q-LEARNING

- Model-free reinforcement learning technique

- The algorithm can be written:

1. Obtain the current state s_t .
2. Choose a decision d_t and execute it.
3. Obtain the new state s_{t+1} and the immediate reward c .
4. Update the matrix $Q(s_t, d_t)$ with the equation:
$$Q(s_t, d_t) = (1 - \alpha) \cdot Q(s_t, d_t) + \alpha \cdot (r + \gamma \cdot \max_{d_{t+1}} Q(s_{t+1}, d_{t+1}))$$
5. Assign $s_t = s_{t+1}$.
6. While $s_t \neq s_{\text{goal}}$, return to 2.

where α and γ are the learning rate and the discount factor, respectively.

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